

North Dakota State 600 Club Mail-O-Graphic Tournament Rules

1. This tournament will be conducted by the ND 600 Club for its members. The secretary will be the Tournament Director.
2. This tournament will be conducted by submitting sanctioned league scores bowled between February 21 thru March 6, 2016.
3. An entrant must be a current member of USBC. She must also be a current member of the National 600 Bowling Club and the North Dakota 600 Club when her entry is submitted. A member who is not current in her dues may include her dues and/or reinstatement with entry.
4. Entrants will use their highest 2014-15 sanctioned average based on a minimum games of 21. If an entrant does not have a 21 game average from 2014-2015, a 21 game average as of February 20, 2016 will be used. All other entrants will bowl scratch.
5. This tournament will be handicapped at 100% of the difference of 210 less your average.
6. An entrant participating in the senior division must submit a copy of identification for proof of age. If the secretary has your proof of age on file, there is no need to submit.
7. USBC rules 319a-2 (10 pin increase provision), 319c (tournament average adjustment) and 219d (tournament prize winning provision) will not apply. USBC rule 319a-3 (reporting incorrect average) will apply.
8. An entry may be submitted for each USBC sanctioned league in which the participant is bowling. Photocopies of the entry form and score verification form will be accepted. **An entrant may cash more than once.**
9. The Prize Fund will be returned 100% and will be based on @ least one cash award for every four entries in each division.
10. All scores must be bowled in a sanctioned league. An entry WILL be declared ineligible if the score verification form is returned without a copy of the league recap sheet.
11. If more than three (3) games are bowled in schedule play, the first three (3) games will be used. Leagues bowling six (6) games (two 3-game series) may be entered for either series.
12. Make your checks payable to **ND 600 Club.**